

2022 OkIP International Conference on Learning and Technology in Education (CLTE)

Monday, 3 October 2022 - Thursday, 6 October 2022

Tiako Center & Online

Scientific Tracks

Education Advanced Concepts

(e)Learning | Teaching Method | (e)Training
Learning Communities | Blended Learning
(e)Learning Strategies | Microlearning
Teaching Material | Courseware Construction
Learning Portfolios | (e)Storytelling | Writing
Authoring | Reviewing | Editing | Publishing
Academic Achievement | Digital Divide
(e)Learning Assessment/Evaluation Model
Internet of Things (IoT) and Education
Education Foundation/Theory/Practice/Policy
Program/Institution Accreditation | Pedagogy
Knowledge Presentation/Mastery/Sharing
On-demand and Just-in-Time Learning
Learner-Centered | Self-Directed Learning
Admission/Enrollment Process and Innovations
Child/Family/Special/Counselor Education
Teacher Education/Professional Development
Adult and Continuing Education
Curriculum, Research, and Development
Elementary/Primary/Secondary Education
Educational Measurement and Evaluation
Early Childhood Education
Learning Difficulty/Psychology

AI in Education

AI Support in Learning | Learning Bots
Gamification | Game-based Learning
Augmented and Virtual Reality
Simulations for Learning | Ubiquitous Learning
Contextualized Teaching and Learning
Collaborative Knowledge Building Activities
Learner Identification/Authentication
Plagiarism Detection Tools
Educational Constructivism | Smart Classroom
Eye-Tracking in Education | Learning Analytics
Biometric | Learning Behavior Analysis
Big Data, Neural/Sensor Network in Education
Chatbots/Deep Learning in Education
Computational Thinking | Intelligent Tutoring

Education Support Services

Learner Preparation | Creativity Development
Modeling Learner/Teacher Performance
Feedback/Inputs Consideration | ICT Skills
Internet Addiction | Public Speaking Skills
Career | Academic Achievement Measures

Learner Dropout Prediction and Rate Reduction
Reading and Writing Improvement/Assessments
eTutoring | eMentoring | eCoaching | ePlacement

Content and Delivery Methods

Educational Content Analysis/Quality
Learning/Teaching Communication Skills
Curriculum Revitalization and Digitalization
Critical/Practical Thinking | Testing Methods
Cooperative Education | Mixed Teaching Mode
Experimental Teaching | Exams/Benchmarking
Problem-Solving Skills | Maker Education
STEM Innovation | Resources Sharing
Live/Virtual Classroom/Course Management
International/Interdisciplinary Programs
Flipped Classroom Strategies | Open Content
Innovative Educational Approaches

Delivery Platforms and Tools

Open-Source Platform | Virtual Learning Tools
Educational/Testing Software or Platform
Flexible/Personalized Learning Environments
Internship Management Platform
Language Learning/Scoring System
Adaptive/Personalized Teaching Systems
ePublishing | Survey Tools | mLearning Tools

Education/Administration Cases

Case, Scenario, and Project-Based Learning
Teacher Qualification and Competency
Teacher Education | Teaching Practice
Education, Research, and Globalization
Education Leadership and Administration
General Public/Intercultural Education
Education Challenges | Vocational Training
Impairment and Disability in Education
Disadvantaged Learners | University Portals
Continuing Education Challenges
Teaching Management/ Quality Monitoring
Teaching/Learning from Home Challenges
Plagiarism and Intellectual Property Rights
Lifelong, Informal/Nontraditional Learning
eLearning Regulation and Legislation
Employability Trends and Challenges

Facilities and Equipment

Web-based Laboratory | Digital Library
Modeling and Simulation Virtual Labs
Dynamics/Interaction of Virtual Learners
In-house Computing Systems and Laboratories